Mechanism of injury

Evaluation date

Athlete

NFL Sideline Concussion Assessment Tool should be interpreted based on the individual and specific needs of the patient and the specific facts and circumstances presented.

NFL Sideline Concussion Assessment Tool: Completed by healthcare professional. Athlete completes symptoms at bottom.

Athlete ________ Position ________ Team ________ Evaluator ________ ATC / MD / DO

Evaluation date ______ time ______ am / pm Injury date ______ time ______ am / pm during ______ Game ______ Practice ______ Other ______

How was the injury identified (check all that apply) ☐ if game, call by ATC spotter ☐ medical staff ☐ self report ☐ teammate ☐ coach ☐ referee ☐ other ________

Penalty called ☐ Yes ☐ No Other circumstances __________________________

Mechanism of injury ☐ head to head ☐ elbow to head ☐ knee to head ☐ ground to head ☐ blow to body ☐ unknown ☐ other mechanism or comments ______________

This tool is intended to be used in conjunction with your clinical judgment. If ANY significant abnormality is found, a conservative, safety first approach should be adopted. An athlete suspected of sustaining a concussion is a "No Go" and does not return to play in the same game or practice.

ANY OF THE FOLLOWING ARE OBVIOUS SIGNS OF DISQUALIFICATION (i.e. "No Go"):

1) LOC or unresponsiveness? (for any period of time) If so, how long? ________ ☐ Y ☐ N
2) Confusion? (any disorientation or inability to respond appropriately to questions) ☐ Y ☐ N
3) Amnesia (retrograde / anterograde)? If so, how long? ________ ☐ Y ☐ N
4) New and/or persistent symptoms: see checklist? (e.g. headache, nausea, dizziness) ☐ Y ☐ N
5) Abnormal neurological finding? (any motor, sensory, cranial nerve, balance issues, seizures) or ☐ Y ☐ N
6) Progressive, persistent or worsening symptoms? If so, consider cervical spine and/or a more serious brain injury (See box below) ☐ Y ☐ N

Other _______________ Total Physical Signs Score: (total above ☐ Yes scores) of 6 = ______

Neurological Screen for Cervical Spine and/or More Serious Brain Trauma

Deteriorating mental status? ☐ Y ☐ N
Any reported neck pain, cervical spine tenderness or decreased range of motion? ☐ Y ☐ N
Pupil reaction abnormal or pupils unequal? ☐ Y ☐ N
Extra-ocular movements abnormal and/or cause double vision? (difficulty tracking and/or reading) ☐ Y ☐ N
Asymmetry or abnormalities on screening motor or sensory exam? ☐ Y ☐ N

SAC / ORIENTATION of 5 = ______

What month is it? 0 1
What is the date today? 0 1
What is the day of the week? 0 1
What year is it? 0 1
What time is it right now? (within an hour) 0 1

ORIENTATION / Maddock's Questions of 5 = ______

Where are we? 0 1
What quarter is it right now? 0 1
Who scored last in the practice / game? 0 1
Who did we play last game? 0 1
Did we win the last game? 0 1

SAC / Word Recall: Read list of 5 words 1 per second, ask athlete to repeat list, in any order. (Use of specific lists below optional). For Trial 2 & 3, read the same list of words again and have athlete repeat them back, in any order. One point for each word remembered. You must conduct all 3 trials regardless of their success on trial 1. Do not tell athlete that delayed recall will be tested

List 1 Immediate Recall Trials Alternative Lists Delayed recall (perform at end of all sideline testing, at least > 5 minutes)

#1 #2 #3 candle baby paper monkey sugar perfume sunset wagon iron

e: elbow apple sugar carpet
s: sandwich bubble

Total of all three immediate word recalls: out of 15 = ______

Total delayed recall: out of 5 = ______
**NFL Sideline Concussion Assessment Tool (continued)**

**SAC / Concentration:** Read string of numbers, ask athlete to repeat backwards. (Use of specific numbers below optional). If correct go to the next string length. If incorrect, read second string (same length) 1 point for each string length correct. Stop after incorrect on both trials. Read digits at rate of 1 digit/sec

<table>
<thead>
<tr>
<th>Digits Backward:</th>
<th>Alternative digit lists</th>
</tr>
</thead>
<tbody>
<tr>
<td>4-9-3</td>
<td>0 1 6-2-9 5-2-6</td>
</tr>
<tr>
<td>3-8-1-4</td>
<td>0 1 3-2-7-9 1-7-9-5</td>
</tr>
<tr>
<td>6-2-9-7-1</td>
<td>0 1 1-5-2-8-6 3-8-5-2-7</td>
</tr>
<tr>
<td>7-1-8-4-6-2</td>
<td>0 1 5-3-9-1-4-8 8-3-1-9-6-4</td>
</tr>
</tbody>
</table>

SAC / Concentration cont. Months in reverse order

1 point for months in reverse correctly (<30 sec) = _____

1 point for each sequence correct of 4 = _____

Total of SAC Concentration of 5 = _____

**Modified BESS:** This is calculated by adding 1 error point for each error during the three 20-sec tests. The maximum total # of errors for any single condition is 10. The higher the score, the worse is the player’s balance.

Balance testing – types of errors
1. Hands lifted off iliac crest
2. Opening eyes
3. Step, stumble, or fall
4. Moving hip into > 30 degrees abduction
5. Lifting forefoot or heel
6. Remaining out of test position > 5 sec

**Shoe wear used for baseline test should be the same/similar to that to be used for the post injury assessment**

Which foot tested (non-dominant foot) □ L □ R

Double leg stance (feet together) # errors ___

Single leg stance (non dominant foot) # errors ___

Tandem stance (non dominant foot at back) # errors ___

**BALANCE SCORE: (summed # of errors) = _____**

**Signs and symptoms of concussion may be delayed, and therefore it may be prudent to remove an athlete from play, not leave them alone, and serially monitor them over a period of time. WHEN IN DOUBT, TAKE A "TIME OUT"**

**SCORING (for research purposes)**

All Physical Signs Score: (total # □ Yes) = ___ of 6

Maddock’s score: = ___ of 5

All SAC scores: (summed orange boxes) = ___ of 30

Balance Score: (summed BESS Errors) = ___

Symptom Score: (# symptoms reported) = ___ of 24

Symptom Severity: (max 24 X max 6) = ___ of 144

**ALL SCORES SHOULD BE COMPARED WITH BASELINE VALUES FOR THE INDIVIDUAL ATHLETE**

**Symptom Checklist: How do you feel?** The athlete should score themselves on the following symptoms, based on how they feel at the time. (i.e. 0 = not present, 1 = mild, 3 = moderate, 6 = severe)

<table>
<thead>
<tr>
<th>Symptom</th>
<th>Score</th>
<th>Description</th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>Headache / head pressure</td>
<td>0 1 2 3 4 5 6</td>
<td>Feeling slowed down</td>
<td>0 1 2 3 4 5 6</td>
</tr>
<tr>
<td>Nausea / vomiting</td>
<td>0 1 2 3 4 5 6</td>
<td>Sensitivity to noise</td>
<td>0 1 2 3 4 5 6</td>
</tr>
<tr>
<td>Neck pain</td>
<td>0 1 2 3 4 5 6</td>
<td>Sensitivity to light</td>
<td>0 1 2 3 4 5 6</td>
</tr>
<tr>
<td>Drowsiness</td>
<td>0 1 2 3 4 5 6</td>
<td>Visual problems/ blurred vision</td>
<td>0 1 2 3 4 5 6</td>
</tr>
<tr>
<td>Balance problems</td>
<td>0 1 2 3 4 5 6</td>
<td>Sleeping &gt; usual (if applicable)</td>
<td>0 1 2 3 4 5 6</td>
</tr>
<tr>
<td>Dizziness</td>
<td>0 1 2 3 4 5 6</td>
<td>Sleeping &lt; usual (if applicable)</td>
<td>0 1 2 3 4 5 6</td>
</tr>
<tr>
<td>Fatigue / low energy</td>
<td>0 1 2 3 4 5 6</td>
<td>Trouble falling asleep (if applicable)</td>
<td>0 1 2 3 4 5 6</td>
</tr>
<tr>
<td>Confusion</td>
<td>0 1 2 3 4 5 6</td>
<td>Sadness</td>
<td>0 1 2 3 4 5 6</td>
</tr>
<tr>
<td>&quot;Don't feel right&quot;</td>
<td>0 1 2 3 4 5 6</td>
<td>Nervous or anxious</td>
<td>0 1 2 3 4 5 6</td>
</tr>
<tr>
<td>Feeling &quot;in a fog&quot;</td>
<td>0 1 2 3 4 5 6</td>
<td>Feeling more emotional</td>
<td>0 1 2 3 4 5 6</td>
</tr>
<tr>
<td>Difficulty remembering</td>
<td>0 1 2 3 4 5 6</td>
<td>Irritability</td>
<td>0 1 2 3 4 5 6</td>
</tr>
<tr>
<td>Difficulty concentrating</td>
<td>0 1 2 3 4 5 6</td>
<td>Numbness or tingling</td>
<td>0 1 2 3 4 5 6</td>
</tr>
</tbody>
</table>

Do symptoms worsen with physical activity? □ Y □ N

Total # symptoms = _____ of 24

Do symptoms worsen with mental activity? □ Y □ N

Symptom Severity (max 24 X max 6) = _____ of 144

**Clinical Impression:** If you know the athlete well p/t the injury, how different is the athlete acting compared to his usual self?

Check one: ☐ Same ☐ Different ☐ Unsure